

2010 Novice League Playoff Guidelines

1. Warm-up will be 3 minutes and the break at the half will be 1 minute. To allow for overtime, the length of the games will be as follows:

Two (2) - fifteen (15) minute stop time periods.

2. Playoff Game Tie

- a) When a game is tied at the end of regulation play, a two-minute break will be taken, followed by a sudden victory five minute overtime period.

- The teams will not change ends for the overtime period.
- Ring possession for the start of the overtime period will be determined by a coin toss.

- b) If a tie still exists at the end of the overtime period, a shootout will decide the game winner.

- Coaches will submit a list of 3 shooters to the referees during the 2-minute break after the overtime period.
- Using the list, shooters will alternate, beginning with the designated home team.
- The team that scores the greatest number of goals will be declared the winner.

- c) If a tie still exists after the initial shoot-out, a single shoot-out alternating round format follows:

- The coach cannot use any of the original 3 players until all other players have been used once.
- Designated goalies and injured players are exempt.
- The first team that scores in a round when the other does not will be declared the winner.

3. GAME REPORT – Report all stats to BGL statistician (statistician@zone5ringette.com)

4. All game protests will be heard by the Zone 5 discipline committee as per the Black Gold League Operations Manual **except that the protest must be filed within 1 hour of the completion of the game** to the vice-president and playoff scheduler.

Vice-President : vicepresident@zone5ringette.com

Playoff Scheduler: realestateinvestment@shaw.ca

or bbspence@albertacom.com